

Tournament Bonus Chips

Eligible players may redeem one (1) Tournament Bonus from each category below. For example, an eligible player could redeem an Early Bird Bonus and a Merchandise Bonus but not two Merchandise Bonuses. The values shown are not increased for Elite Members.

Type	Value	How to Redeem
Early Bird	1000	Arrive at least 30 minutes prior to scheduled tournament start time.
Digital ID	1000	Present your Digital ID Card when registering for the tournament.
Birthday	1000	Play on your birthday and receive 1000 additional starting chips!
Merchandise	1000	Have any piece of official club apparel or merchandise.
Helper*	1000	Assist the TD with equipment set-up or breakdown.
Dealer*	2000/4000	Serve as a volunteer dealer.

(Pays 2000 to those who start dealing before break and 4000 to those who start or continue dealing after break.)

*Available on a first-come, first-rewarded basis. See Tournament Director for more information.

Tournament Add-ons

All tournaments listed on our website feature the same add-on structure.

Add-on Distribution Schedule

All players begin with 2500 in tournament chips (not doubled for Elite) But extra chips may be redeemed in the form of optional add-ons. All add-on amounts shown below are doubled for verified Elite Members.,

Add-On Details

500 chips for every \$1 on venue receipt up to \$75. (Elite Members 1000 chips for every \$1 on venue receipt) Redeem at any time before the end of 300/600 level. See the Additional Information section below for more details.

Important Notes

ROUNDING: To simplify the calculations used for determining the correct amount of chips to issue, the total amount shown on the receipt (excluding gratuity) will, if necessary, be

rounded up to the nearest whole dollar. For example, \$14.01 would be rounded up to \$15 but an even value of \$14.00 would not be rounded up.

GIFT CARDS: Players who purchase gift cards from the venue may not redeem the purchase amount for any add-ons. The reason for this exclusion is the unique fact that a gift card purchase would enable buyers to be rewarded multiple times for a single purchase - once for the purchase of the card itself and again for use of the card.

FORFEIT: Any player who is eliminated from the tournament while waiting for add-on chips to be issued, or who is removed from the tournament for rule/policy/conduct or other violations will forfeit the add-on(s). Any forfeited add-on chips will not be put into play.

ADDITIONAL NOTES: Each player must present his or her own receipt for each add-on. Add-ons may not be shared or split among players. Any player found to be sharing chips or presenting an invalid receipt will be disqualified and removed from the tournament and risks having their Club Membership revoked. An invalid receipt is defined as any receipt that A) was not issued at the tournament venue B) was issued on a date before the tournament or C) is not representative of the actual amount spent by the player attempting to redeem the add-on. Elite members receive double payout (1000 per \$1). The maximum chip-up for a tournament is 37,500 for Standard Members and 75,000 for Elite Members. Add-ons may be redeemed at any time prior to the end of the 300/600 level. The Tournament Director will determine the appropriate amount of additional chips to issue for each add-on based on the receipt presented.